An algorithm for train rescheduling using rescheduling pattern description language R

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Abstract

We propose an algorithm for automatic train rescheduling with a train rescheduling pattern language processing system. Intended for restoration from heavy train traffic disruption, our proposed algorithm has inherent abilities to make effective train rescheduling plans. While the previous algorithm tries to make a train rescheduling plan in small steps, the proposed one surveys the train timetable at first and applies “train rescheduling patterns” to prepare rescheduling plans. Applying actual train schedule data, we have confirmed that our algorithm works satisfactorily. The algorithm is helpful for preparation of adequate rescheduling plans for practical applications, especially for severe train traffic disruption caused by an accident requiring more than an hour suspending train operations.

Keywords: train rescheduling, pattern description, train rescheduling pattern, train traffic disruption, train traffic control, framework of train rescheduling system.

1 Introduction

In Japan, since railways have a dominant share in urban transportation, the offer of an efficient service for a large volume of passengers is required. Train traffic, however, is sometimes disrupted when accidents, natural disasters or technical problems occur on railway lines. In order to restore disrupted services, railways
continuously make a series of modifications to the current train schedules. Such a task is termed as train rescheduling [1]. It is quite important for railway companies to prepare an adequate train rescheduling plan hereinafter referred to as “the plan” whenever train traffic is disrupted.

In particular, when the disruption is expected to last long, railway lines are normally tied up until the cause of the disruption is resolved. Because trains are running every couple of minutes especially in urban areas, a number of trains have to be cancelled. Then, the train-set and crew schedules have to be modified so that there is no lack of train-set or crew in the plan. Sometimes, railway companies try to cancel a part of train paths, so that passengers who do not pass the disrupted area are not inconvenienced. As can be imagined, careful modification of train-set and crew schedules have to be carried out successively.

Train rescheduling, especially that following a large disruption, is such a complicated task. At present, expert train dispatchers are involved in train rescheduling. They constantly monitor daily train operations closely at their post. Once an accident that likely causes a disruption of transport services occurs, train dispatchers collect information about it and prepare “the plan” based on their previous experiences and intuitions. They take into account not only the future train traffic and the passenger density but also unforeseen problems.

An algorithm for automatic train rescheduling is required to be introduced. In order to maintain stable transport services, railway companies require a mechanism which ensures the quality of “the plan”. Recently, computer algorithms to assist train dispatchers in charge of train rescheduling are reported [3-9]. These algorithms, however, lack many of the functions required for a large disruption, namely to cancel a number of trains and modify train-set and crew schedules automatically.

In this paper, we propose an algorithm for automatic train rescheduling especially for a large disruption. Our algorithm based on a technique that applies experts’ knowledge as “train rescheduling patterns” hereinafter referred to “the patterns” to compute “the plan” automatically. Some railway companies recognize specifiable parts of the experts’ knowledge as “the patterns” to restore disrupted train traffic effectively. In order to build a practical algorithm for automatic train rescheduling, a use of “the patterns” is recommendable.

On the other hand, we have to consider the fact that a mere use of “the patterns” is insufficient to prepare effective and practical plans. Due to the uncertainty of occurrences of accidents it is difficult to prepare complete train rescheduling patterns to suit every situation. Such a circumstance results in a need of a mechanism that modifies “the plan” prepared by only application of “the patterns”.

For the sake of constructing an automatic train rescheduling algorithm we have to solve the following problems:

1. Establish a language to describe “the patterns”.
2. Develop a language processing system (an interpreter) to apply “the patterns”.
3. Construct a framework of an automatic train rescheduling system to modify the plan created by the interpreter.
We have solved the above three problems, and implemented an algorithm for automatic train rescheduling. Applying actual train schedule data, we have confirmed that our algorithm works satisfactorily.

2 Train rescheduling pattern

2.1 Train rescheduling pattern

Some railway companies recognize specifiable parts of the experts’ knowledge as “the patterns” to restore effectively disrupted train traffic. Each train dispatcher has his own strategy in preparation of “the plan”, which causes variations in “the plans”. For example, under the same conditions, a dispatcher adopts a plan by which disrupted traffic is restored as immediately as possible while another dispatcher selects a plan that maintains sufficient traffic capacity.

In order to provide stable and punctual transportation services to the public, every train dispatcher needs to own common and compatible strategies for train rescheduling. Railway companies, accordingly, have taken steps under which every train dispatcher utilizes “the patterns”.

2.2 Examples of applying train rescheduling patterns

![Diagram](image)

Figure 1: Example of train rescheduling.

Figure 1 shows examples of how “the patterns” are applicable when train traffic is disrupted. Figure 1(a) shows the initial schedule, while Figure 1(b) shows the resultant schedule. A thick diagonal line indicates an express train, and a thin diagonal line shows a local train. Express trains operated between station-A and station-E; and local trains between station-C and station-E.

We assume that station-B and station-F have sufficient tracks to accommodate temporary train-sets. On the contrary, there is no extra track available at both station-C and station-E. Grey thick line indicates a location and an affected time interval of the accident where trains are inoperable. A broken diagonal line indicates a cancellation of the corresponding train.
Figure 1(a) illustrates initial schedule that includes train cancellations immediately after the accident. We assume that trains encountered with the accident will be likely cancelled as initial operations. In Figure 1(a), the initially cancelled trains are train-5, train-7, train-2 and train-4.

Figure 1(b) shows a resultant schedule after applying the following patterns.

Figure 2 shows Train rescheduling pattern 1 (TRP-1). In the case where an express train-X is cancelled between station-A and station-E, the next express train-Y from station-E is cancelled. A train-set for an express train-X waits at station-A, and is operated as the next express train-Z.

Figure 3 shows Train rescheduling pattern 2 (TRP-2). In the case where an express train-X is cancelled between station-C and station-E, the next express train-Y is cancelled between station-E and station-B. An extra train-W is set from station-C to station-B. A train-set for train-X is operated as a train-W and waits at station-B. After that, the train-set is operated as train-Y from station-B to station-A.

Figure 2: Train rescheduling pattern 1 (TRP-1).

Figure 3: Train rescheduling pattern 2 (TRP-2).
Figure 4: Train rescheduling pattern 3 (TRP-3).

Figure 4 shows Train rescheduling pattern 3 (TRP-3). In the case where a local train-X cancelled between station-E and station-C, the next local train-Y is cancelled between station-C and station-E. An extra train-V is set from station-E to station-F. A train-set for train-X waits at station-F until the next operation is decided.

A resultant schedule in Figure 1(b) is derived from application of TRP-1, TRP-2 and TRP-3 to the corresponding cancellations respectively as shown in Figure 1(a).

2.3 Background of introducing train rescheduling patterns

Based on our hearing investigation of several railway companies, we can summarize reasons to make use of “the patterns” as follows:

a. Make the plan quickly. As described in section 1, to make “the plan” is quite a complicated and time-consuming task. Following “the pattern”, it becomes possible for dispatchers to make “the plan” quickly.

b. Perform train rescheduling task smoothly. Train rescheduling operations involve many people; train dispatchers, drivers, conductors, station staff, etc. It is necessary for them to coordinate closely with each other to avoid any failure. Familiarized with the detail of the plan in advance, every staff involved in the work is capable of fulfilling their activities with confidence.

c. Provide stable transport services. It is possible to reduce variations due to different strategies taken by each train dispatcher in preparation for train rescheduling tasks.

d. Avoid unforeseen problems. A skilled train dispatcher has expertise to avoid unpredictable problems. Though it is not possible for them to explicitly explain the details of the problems, in many occasions there is covert information not disclosed to the public. Hence, we can incorporate the expertise into “the patterns” beforehand; train dispatchers are able to take advantages of expertise of other dispatchers.

e. Realize train rescheduling operations that reflect a policy of a railway company. It is possible to incorporate the policy into “the patterns” beforehand.

Considering the concept of railway companies mentioned above, we conclude that a practical algorithm for automatic train rescheduling should utilize “the patterns”.
In addition, the utilization of “the patterns” creates a reduction of computing time. Our approach includes a simplified procedure; merely applying “the patterns” to the current schedule. In comparison with an algorithm that enables to compute “the plans” successively from the initial state, our approach enables to construct an algorithm by which “the plans” are prepared within a short period.

2.4 Problems to introduce train rescheduling patterns

For the sake of constructing an automatic train rescheduling algorithm, we have to solve the following problems:

1. Establish a language to describe train rescheduling patterns: Up to now, “the patterns” are specified in a natural language or drawn graphically as shown in Figure 2, 3 and 4. Therefore, it is necessary to establish a language that enables to represent them in a computer-recognizable form.

2. Develop a language processing system (an interpreter) to apply “the patterns”: A mechanism applying “the patterns” to the current train schedule is essential. In other words, the following functions are required.
   - A function to find a location where “the patterns” is applicable to the current schedule: In Figure 2, cancelled train-X should be found to apply TRP-1.
   - A function to assign train names of the current train schedule to “the pattern”: In Figure 1(b) and Figure 4, it is necessary to assign train-2 and train-4 to train-X.
   - A function to output operation instructions: In Figure 1(b), the output should be cancellations of train-6, train-8, train-9 and train-11, settings of train-9005, train-9001 and train-9003, and related train connections.

3. Construct a framework of an automatic train rescheduling system to modify the plan created by the interpreter: The only use of “the patterns” is insufficient to prepare a practical rescheduling plan. It is difficult to prepare “the patterns” for every single case. Not all trains are applicable; therefore, a framework that modifies the results of applying “the patterns” is required.

We have settled these problems. For each problem, our approach is as follows:

1. Introduce a pattern description language named “R”.
2. Develop a pattern description language processing system named “R-interpreter”.
3. Construct a framework for comprehensive train rescheduling system.

3 Pattern description language R and R-interpreter

We introduce a language named “R” to describe “the patterns”. In addition, we have implemented a language processing system named “R-interpreter” to interpret descriptive contents written in R.

We designate “the patterns” written in R “R-rule.” R-rule describes actions that are executed when an event occurs. An event corresponds to a change of train schedule, such as a train cancellation.
Figure 5 illustrates operations of R-interpreter. R-interpreter handles events at Working Stage based on R-rule, train schedule data and the current states of Working Stage. When R-interpreter is not able to find any of R-rule applicable to the current state, R-interpreter aborts its operations.

R-rule consists of three parts as below:

1. *(for each)* section
   - Describe an event that behaves as a trigger of “the pattern”. R-interpreter searches the initial schedule for the trigger. In the case that the trigger is found, R-interpreter will try to check the conditions described in *(if exists)* section.

2. *(if exists)* section
   - Describe conditions for actions.

3. *(then)* section
   - Describe contents of actions.

Figure 5: Operations of R-interpreter.

Figure 6 shows an example that describes TRP-1 as shown in Figure 2. This description includes Japanese characters (Kanji and Kana characters), readily usable for Japanese train dispatchers. It is obviously possible to modify R-interpreter to deal with R-rule specified with only alphabetical characters.

The descriptive content in the *(for each)* section in Figure 6 represents a cancellation of a train between station-A and station-E. This cancellation corresponds to that of train-X in Figure 2.

The description in the *(if exist)* section represents conditions to be checked. In the *(if exist)* section in Figure 6, the following conditions are specified;

- Existence of express train-Y that is operated from station-E to station-A (the same operating section as train-X’s but the opposite direction).
- Existence of express train-Z that departs from station-A.

The *(then)* section in Figure 6 specifies actions of TRP-1. These actions correspond to the resultant schedule in Figure 2 are as follows:

- Cancellation of train-Y
- A train-set for train-X is operated as train-Z
4 Framework of a train rescheduling system

4.1 Framework of a train rescheduling system

Train rescheduling is a complicated and large-scale task. A train rescheduling system, which supports train rescheduling tasks, should have a comprehensive structure.

Figure 7 indicates a framework for a comprehensive train rescheduling system. The framework consists of five subsystems: Train scheduling subsystem, Train-set rescheduling subsystem, Train rescheduling (in the narrow sense) subsystem, Crew rescheduling subsystem and Shunting rescheduling subsystem. Each of the subsystems exchanges relevant information and prepares each scheduling plan in cooperation with other subsystems.

It is necessary to distinguish operations that have different reasons. For example, a reason for a cancellation of a train is likely to be one of the following:

a) In the case where a train is an express-service, a long delay loses its worth to arrive at a destination earlier.

b) There is no train-set that can be assigned to the train.

c) In order to restore the train traffic.

Therefore, Train scheduling subsystem, Train-set rescheduling subsystem, Train rescheduling (in the narrow sense) subsystem have each cancellation operation.
Figure 7: Framework of train-rescheduling system.

4.2 Train rescheduling algorithm

We propose an algorithm based on the framework shown in Figure 7. With the example of Figure 1, operations of each subsystem are indicated as follows:

[Train scheduling subsystem]
Train scheduling subsystem determines cancellations of trains and creation of extra trains. In Figure 1(b), the following cancellations are determined based on usage of R-interpreter as shown in Section 2.
- Between station-C and station-E, train-2, train-4, train-5, train-9 and train-11 are cancelled.
- Between station-B and station-E, train-6 is cancelled.
- Between station-A and station-E, train-7 and train-8 are cancelled.
- Train-9001, train-9003 and train-9005 are created.

[Train-set rescheduling subsystem]
Train-set rescheduling subsystem prepares a train-set operating rescheduling plan. In Figure 1(b), no train-set is assigned to train-10 and train-12. Then, train-sets for train-9001 and train-9003 assigned to train-10 and train-12 respectively. A train-set rescheduling algorithm [10] is applicable in this instance.

[Train rescheduling (in the narrow sense) subsystem]
Employed a train reschedule algorithm [9], this subsystem solves the detailed problems like track conflicts. The following rescheduling operations are dealt with:
Cancellation, Extra trains, Change of track, Change departure sequence, Change train-set operating schedule and etc.

[Crew rescheduling subsystem]
For the rescheduling plan, this subsystem enables to prepare a crew rescheduling plan with a crew rescheduling algorithm [11].

5 Results of experiments and evaluation of our algorithm
We have evaluated the effectiveness of our train rescheduling algorithm using actual train schedule data. For experiments, we selected a line that has 20 trains an hour. An accident that requires an hour train suspension assumed as indicated by a black thick line, therefore, trains heading for the downward direction are not able to go into the location for an hour.

Table 1: Evaluation values of algorithms.

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Evaluation value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Without rescheduling (Figure 8(a))</td>
<td>2138</td>
</tr>
<tr>
<td>Existing algorithm [6]</td>
<td>686</td>
</tr>
<tr>
<td>Proposed algorithm (Figure 8(b))</td>
<td>331</td>
</tr>
</tbody>
</table>

Figure 8: Disrupted schedule and Resultant schedule.

As an index for evaluation, we employed “dissatisfaction index” proposed in [9]. This index indicates the level of passengers’ dissatisfaction, if the value is small; we regard the algorithm works satisfactorily.

Table 1 indicates the result of the comparative evaluation. Because the value of the proposed algorithm is the smallest, we can conclude that the proposed algorithm has made a better rescheduling plan than the existing algorithm. While the existing algorithm tries to prepare a train rescheduling plan tardily from the
beginning, the proposed algorithm can utilize appropriate rescheduling policies given as R-rule in advance. Since R-rule contains expertise of a skilful dispatcher, the proposed algorithm can prepare a practical rescheduling plan.

In addition, we can find obvious differences between disrupted schedule (no operation is executed) shown in Figure 8(a) and the resultant schedule shown in Figure 8(b).

6 Conclusions

We proposed an algorithm for automatic train rescheduling with a train rescheduling pattern language processing system. Applying it to actual train schedule data, we have confirmed that our algorithm works satisfactorily, especially for heavy train traffic disruption caused by an accident requiring a train suspension for more than an hour, where the algorithm can produce a rescheduling plan suitable for practical use.

References
